JAMES RUYMEN B.A.

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CAREER FOCUS:

Highly detailed professional, eager to apply cutting edge software designing and digital-technical skills to the Animation Industry. Possess current and up to date skills in Web Design & Computer Animation.

AREAS OF EXPERTISE:

Possess good understanding of Designing with an Aesthetic & Creative eye. Very efficient & versatile skills with use of Autodesk 3DS Max & Adobe Creative Suite. Currently devoted to planning, design, implementation, and operation of audiovisual facilities. Responsible for final digital products, being presented at Boardroom Meetings, Conferences, Fundraisers, & as Post Production end product. Website design updates & graphic design for publishing materials.

SOFTWARE KNOWLEDGE:

- 1 Adobe Image Ready
- 2 Adobe Aftereffects
- 3 Adobe Flash
- 4 CAD
- 5 Final Cut Pro
- 6 Photoshop CS
- 7 Z-Brush
- 8 Life Drawing 1 and 2
- 9 Introduction to Digital Media
- 10 Computer Animation
- 11 Intermediate Flash Action
- 12 Elementary Digital Video
- 13 3-Dimensional Modeling
- 14 Multimedia
- 15 Video/Film Concepts
- 16 Production I
- 17 Product and Logo Animation
- 18 3-D Environmental Modeling
- 19 Texturing for 3-D Production
- 20 Introduction to 3-D Character Animation
- 21 Flash for the Web
- 22 Advanced 3-D Character Animation
- 23 Microsoft Word

EDUCATION

William Paterson University Art Studio Division-3D Animation, 3D Modeling, Drawing Studio	Present
Pratt Institute 3D Animation, Web-Design (Continued Education)	2012
Fairleigh Dickinson University (Honors, Cum Laude) Electronic Filmmaking and Digital Media Bachelors of Art-Concentration in Computer Animation	2008

EMPLOYMENT

Spectrum Works Lead Graphic Designer

August 2013-March 2014 Met and communicated with manager to discuss objectives and requirements interpreting client's needs and requests. Edited images in Adobe Creative Suite to match desired product. Inspected creative elements and layouts of designs to ensure innovative concepts were produced. Assisted in setting up of computer networking within office. Maintained computers and software systems. Executed research of advertising market and data. Compiled lists of information for further development, using Microsoft and Excel. Oversaw work of helper to ensure accuracy in his work.

INTERNSHIP EXPERIENCE

New York, NY

Secaucus, NJ

Technical Intern

YAI

September 2012-July 2013 Work under Post Production & Digital Media Department. Responsible for audiovisual facilities, edit video motion graphics, design graphics for printed and digital publishing material. Helps to plan on pre-production of projects. Working under supervision of editor, and as team member.

Worlds Away Productions Ltd.

New York, NY January 2009-June 2009

Intern Worked under two staff members, and performed general office tasks.

REFERENCES UPON REQUEST